



- 1. Kick In
- 2. Snare Top
- 3. Snare Bottom
- 4. Tom 1
- 5. Tom 2
- 6. Tom 3
- 7. OHSR
- 8. OHSL
- 9. Click (Drums)
- 10. Mono Track (Drums)

- 11. Track L (Drums)
- 12. Track R (Drums)
- 13. Mono Key
- 14. Key L
- 15. Key R
- 16. Fiddle (RF)
- 17. Bagpipes 1 (RF)
- 18. Bagpipes 2 (RF)
- 19. Bagpipes 3 (RF)
- 20. BGV (RF)

- 21. Lead Vocal (RF)
- 22. Spare Vocal (RF)
- 23. Crowd SR
- 24. Crowd SL
- 25. PZM SR
- 26. PZM SL
- 27. Drum Talkback
- 28. Monitor Talkback
- 29. FOH Talkback
- 30. VOG

- 31. FOH PB L
- 32. FOH PB R
- ALL Mics provided
- ALL IEMs Wireless unless HW
- MONITOR MIXES
- 1. Drum HW IEM L
- 2. Drum HW IEM R
- 3. Fiddle IEM L
- 4. Fiddle IEM R
- 5. Lead V IEM L

- 6. Lead V IEM R
- 7. Pipes IEM L
- 8. Pipes IEM R
- 9. Keys HW IEM L
- 10. Keys HW IEM R
- 11. Side Fill SR
- 12. Side Fill SL
- For advancing contact
- PM/FOH Taylor Bourque
- soundcajun@gmail.com

FOH AUDIO

- a. The speaker system must be a coherent, stereo, 4-way system (or 3 way plus Subs) capable of complete and even audience coverage in addition to producing an undistorted 110dB(A) at mix position. All fly hardware, power, and rigging, inclusive as well as Front Fills and Balcony Fills to adequately cover front rows and Balconies. These should be time aligned to main PA and Subs. All Fills and Subs should be available to be driven from the FOH mixing console discretely. Some suitable system examples are, but are not limited to:
 - i) L'Acoustics K1, K2, K3, Kara
 - ii) d&b audiotechnik GSL, KSL, J, V, series
 - iii) Meyer Sound Panther, Leo, Leopard
- c. We require a competent Systems Engineer who has a full understanding and prior working knowledge of the sound system being provided to assist during set-up, sound-check and for the duration of the show.
- d. Any system processors must be available for adjustment.
- e. If there is a sound pressure level limit, this absolutely must be advanced with the PM/FOH engineer prior to our arrival.
- f. We provide our own FOH mixing console and Engineer. We need a FOH mix position with a minimum 6x6' area and clear line of sight to the stage and PA system.
- g. We request 3 shielded Category 5 or 6 lines from the Drums position to the FOH mix position. If none are available, then a snake path between those locations must be available for our own cables.

STAGE AUDIO

- a. We provide our own monitor mixing console, Engineer, IEMs, and side fills. We also provide our own backline.
- b. We will need an assortment of mic stands and XLR cable to suit the input list and monitor mixes.